



Guest Lecture :: IEEE WirelessMAN and
Wide and Metropolitan Area Networks

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Today's Network Heterogeneity

■ Wide Area Networks, WAN

- Regional, national and international coverage
- PSTN and Internet
- Cable and Satellite TV
- WWAN: GSM / GPRS / EDGE
- WAN: SDH / SONET

■ Metropolitan Area Networks

- Covers the size of a **city**
- MAN: ATM / Ethernet
- WMAN: “Google WiFi” Montain View, CA, &

■ Local Area Networks

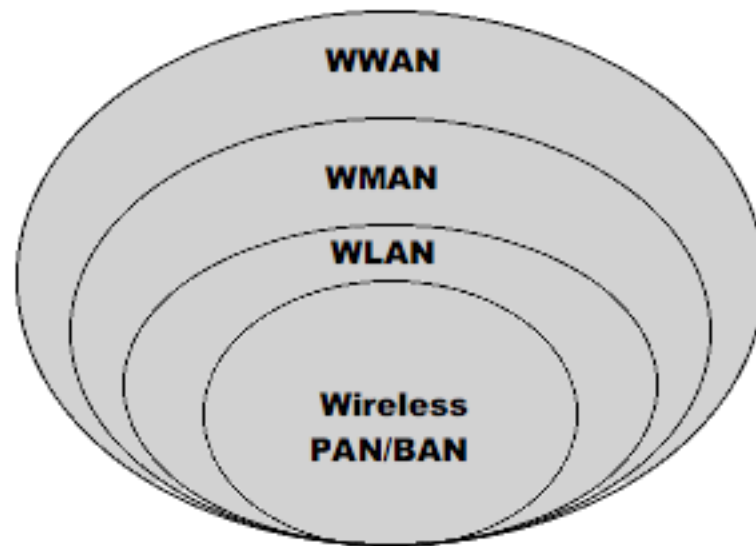
- “**SoHo**” Small Office, Home Office, group of buildings
- 802.3 (Ethernet) and 802.11 (wireless)

■ Private Area Networks, PAN

- Short-range communication, < **room**, Ethernet, Bluetooth, ZigBEE

■ Heterogeneous networks

- In services
- In scale and technology



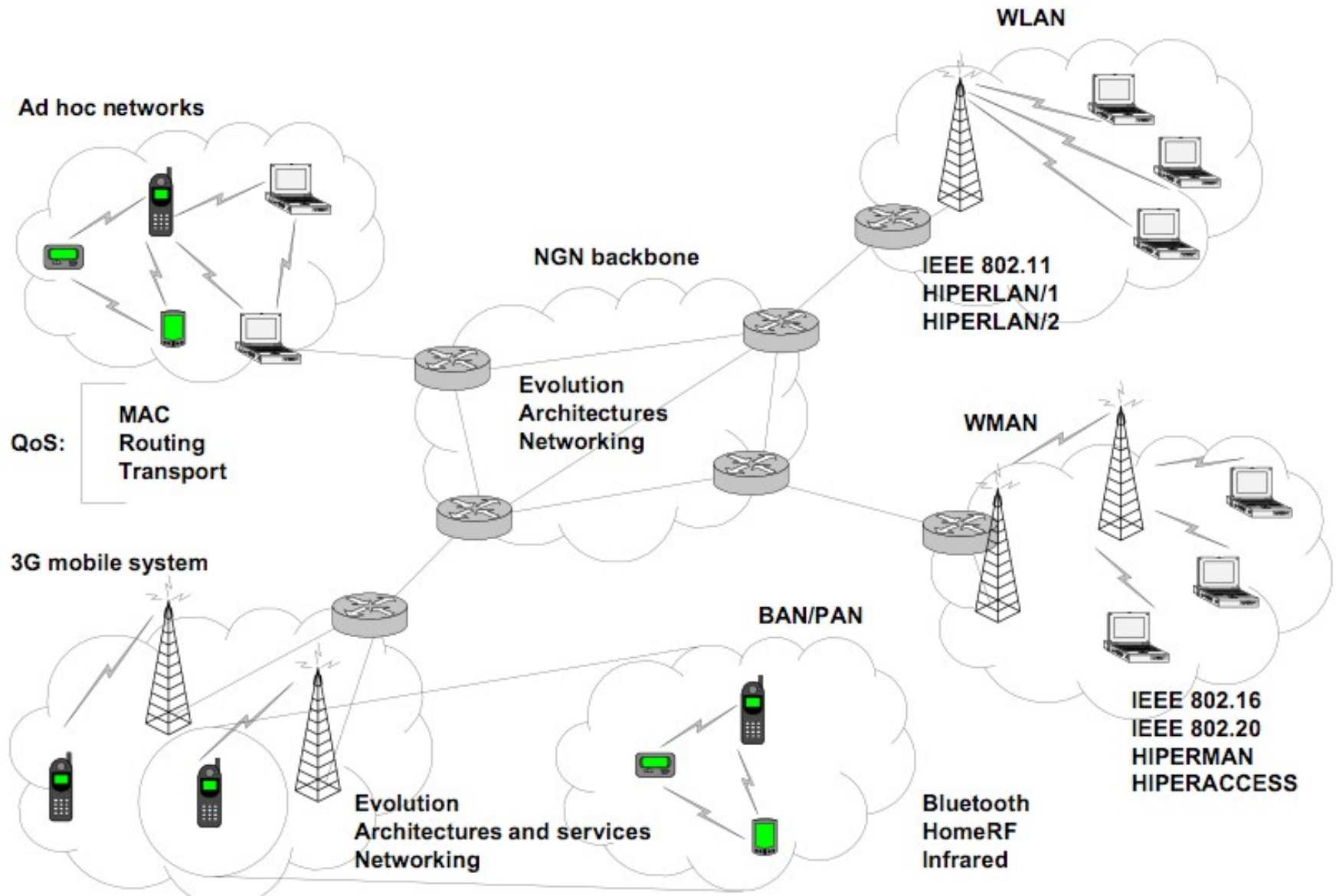
Next Generation Networking

- There are too many networks out there
 - PSTN – Primary for Voice and FAX
 - GSM – Primary for Voice
 - Cable TV – Broadcasting Television
 - Satellite Networks – TV but also Internet
 - ISDN – Multi-service network
 - and xDSL – Internet access

- But the past 15 years have taught us
 - The Internet is the most flexible and powerful network out of the whole set. Hence, why do we not use the Internet for all services?

- That's the principle idea of NGN
 - Unified Communications
 - One single infrastructure for all services
 - Convergence
 - Operation, Management is simplified and expenses are cut dramatically

NGN All-IP Architecture



Broadband Wireless Access

- But Many services call for powerful network access!
 - IPTV – A single session needs up to 3 Mbps and lasts ~ 2 hour
- And users expect services “Anytime, Anywhere”
- That's why we need Broadband Wireless Access
 - Why? It simply much cheaper and more flexible
 - Impervious and remote areas with little population
 - But also for highly dense populated areas. Who wants to crack the streets of Manhattan down town?
 - Supports mobility like users are used to from GSM/UMTS
- World Wide efforts in the area
 - IEEE 802.16 Working Group
 - “WirelessMAN Standard for Wireless Metropolitan Area Networks”
 - ETSI HIPERMAN
 - Took IEEE 802.16 standards as a baseline
 - mostly in terms of PHY layer
 - therefore, 802.16 and HIPERMAN
 - Shall comply with each other and consolidate into a global system
 - WiBro, South Korea

IEEE 802.16 WirelessMAN

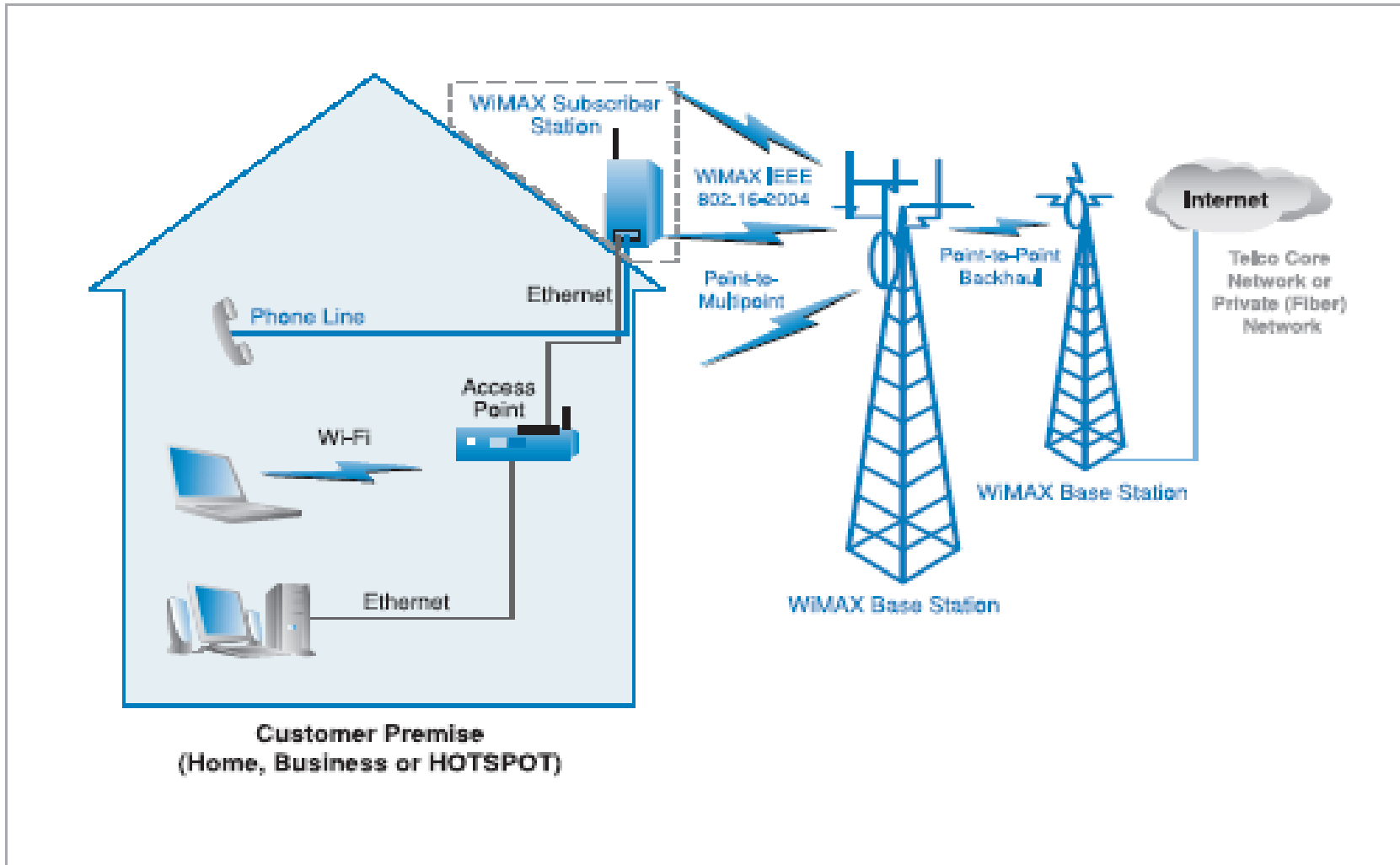
- IEEE 802.16 WMAN Working Group
 - Founded in 1998 at the IEEE Radio and Wireless Conference, Colorado, USA
- Objective
 - Publishing a standard for Broadband Wireless Access
 - IP-oriented
 - Comprehensive QoS model
 - non-licensed bands and licensed band
 - long and short distance



IEEE 802.16 family

	802.16	802.16a	802.16REVd or 802.16-2004	802.16e
Approved	Dec. 2001	Jan. 2003	July 2004	App. July 2005
Spectrum	10 - 66 GHz	< 11 GHz	< 11 GHz	2 - 6 GHz
Propagation	LOS	NLOS	NLOS	NLOS
Modulation	QPSK, 16QAM и 64QAM	OFDM 256, OFDMA + 802.16	OFDM 256, OFDMA + 802.16	OFDM 256, OFDMA + 802.16
Speed	32 – 134 Mbps	1 – 75 Mbps	Like 802.16a	Up to 15 Mbps
Mobility	No	No	No	Yes, with roaming
Channel bandwidth	20, 25 and 28 MHz	Variable from 1,25 up to 20 MHz	Like 802.16a	> 5 MHz
Cell size	1 - 5 km	5 – 8 km, max. is 50 km with directional antenna	Like 802.16a	1 – 5 km
Terminal		External with external antenna	External with internal antenna	PC card

Component Overview – IEEE 802.16-2004

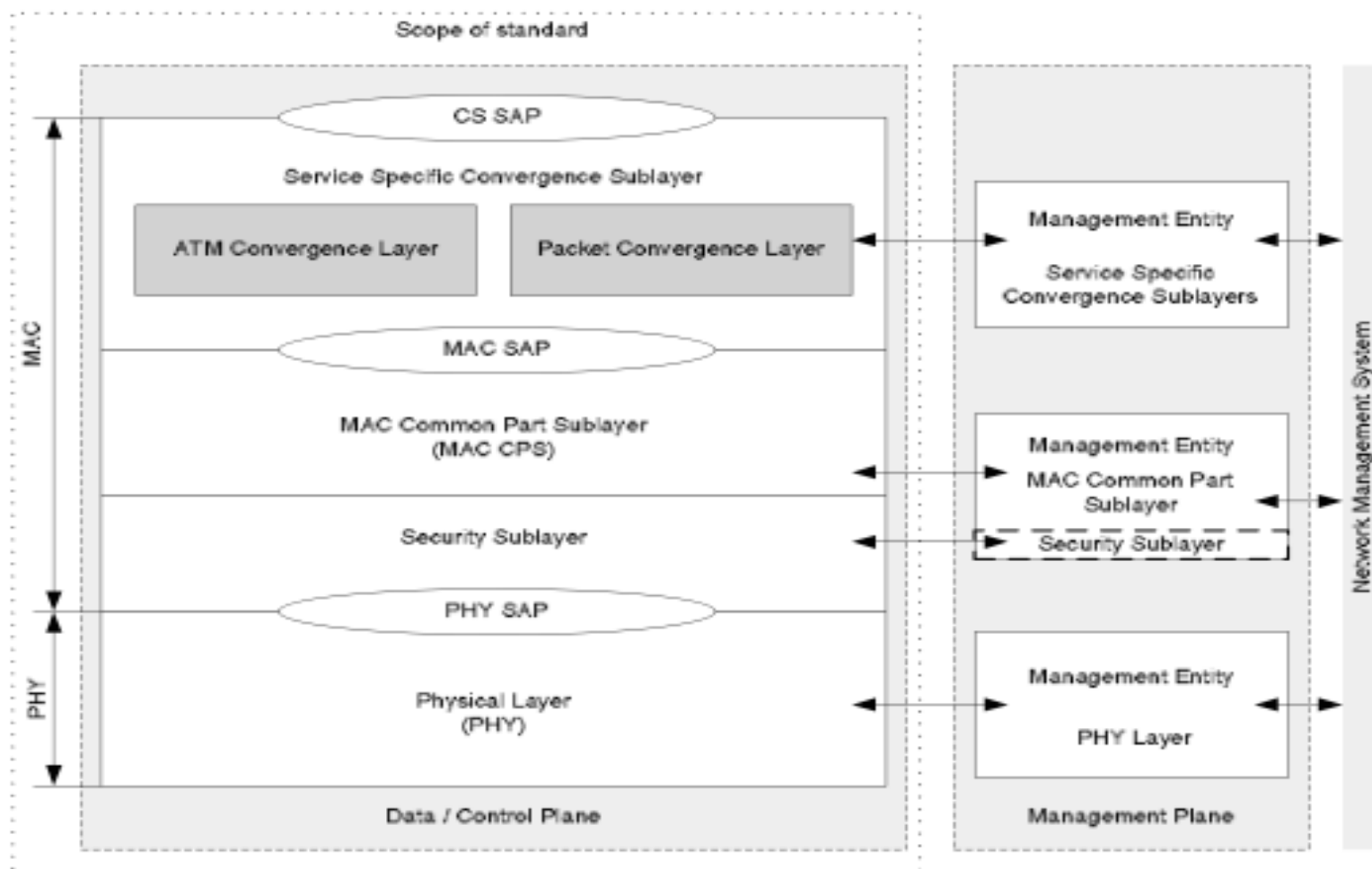


IEEE 802.16 Architecture

- IEEE 802.16 does define
 - Four different PHY and a generic MAC layer
- Key features are
 - Flexible and extensible common MAC
 - Independent from PHY
 - Modular
 - PHY and MAC are composed of different sub-layers
 - Different Network Topologies
 - Point-to-Point (PtP)
 - Point-to-Multipoint (PMP), Mesh
 - Duplexing
 - TDD and FDD support
 - Multiple Antenna Technologies
 - Omnidirectional, directional, sektorized
 - Subscriber-level adaptive PHY
 - per-connection channel aware communication
 - Convergence sub-layer
 - Ethernet and ATM convergence sub-layer

802.16 protocol stack

IEEE 802.16 layers and sub-layers



Base Station vs. Subscriber Station

- Base Station (BS) and Subscriber Station (SS) are in a Master-Slave relation
- Base Station
 - Enforces System configuration and parameter
 - | Which PHY layer configuration (OFDM, OFDMA, SC, etc)
 - Coordinates Down-Link (DL) and Up-Link (UL) per-frame schedule
 - | DL : BS->SS
 - | UL : SS->BS
 - Bandwidth allocation for DL and UL per-frame/connection
 - Communicating per-frame schedule
- Subscriber Station
 - Establishes basic connectivity with a BS, called „Ranging“
 - Generates Bandwidth Requests
 - Makes local scheduling decisions
 - Transmits **only** when its is told to so

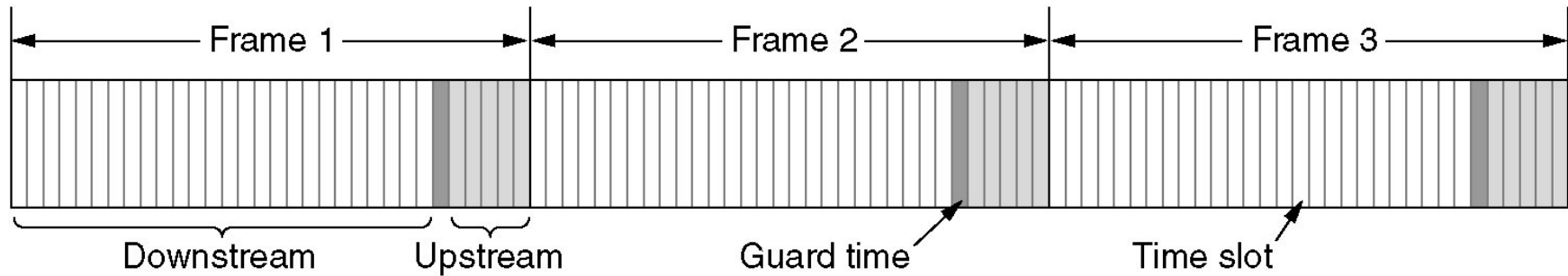
IEEE 802.16 Duplexing

- IEEE 802.16 supports full-duplex and half-duplex communication



- TDD is favourable since
 - It supports asymmetric and adaptive downlink/uplink ratios
 - TDD only requires a single channel
 - It allows greater flexibility for adaptation to global spectrum allocations
 - Its implementation is less complex, i.e. cheaper

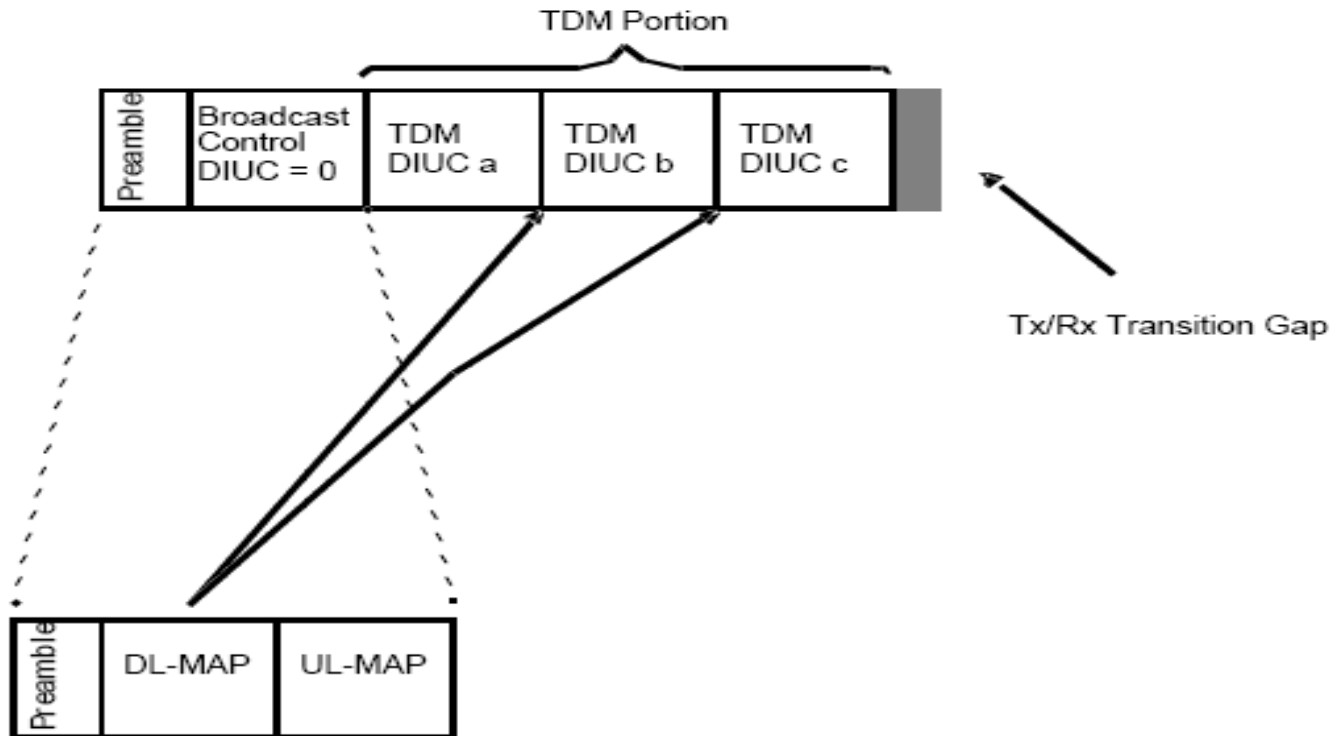
IEEE 802.16 TDD Framing



- TDD is favourable since
 - It supports asymmetric and adaptive downlink/uplink ratios
 - TDD only requires a single channel
 - it allows greater flexibility for adaptation to global spectrum allocations
 - its implementation is less complex, i.e. cheaper
- The BS is in charge of coordination of the resource, i.e. time slot assignment
- It has to communicate its decision to the Sss
- At the beginning of each frame there is a DL-MAP and a UL-MAP

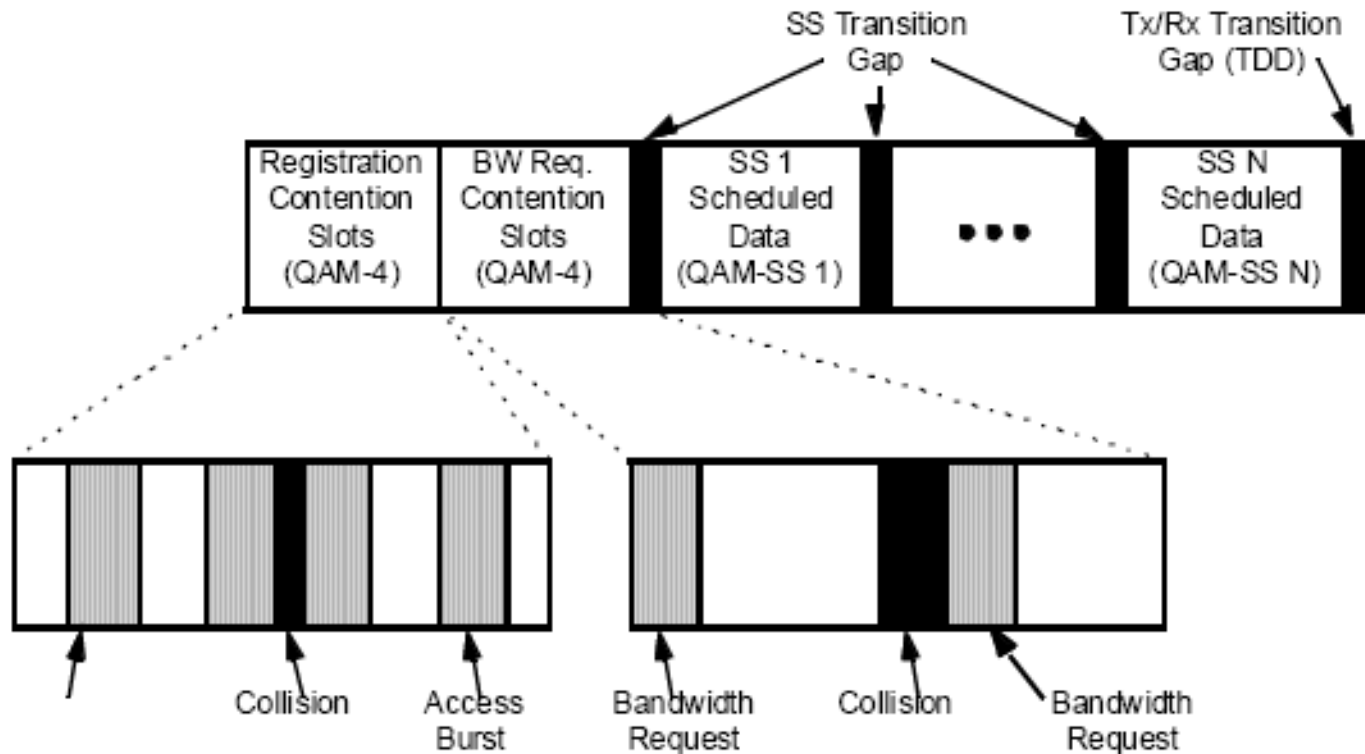
IEEE 802.16 TDD Framing

- TDD Down-link sub-frame
- In the DL-Map the BS broadcasts „what-is-when-for-whom“
- Hence, the BS broadcasts traffic (shared medium!) and all SSs listen
- Therefore collision free communication



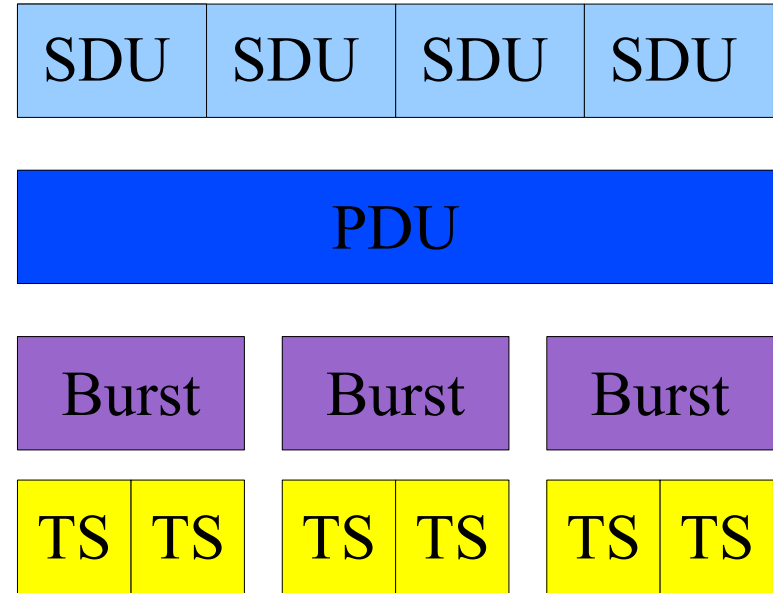
IEEE 802.16 TDD Framing

- TDD Up-Link sub-frame
- In the UL-Map the BS communicates “who-sends-when-how-long“

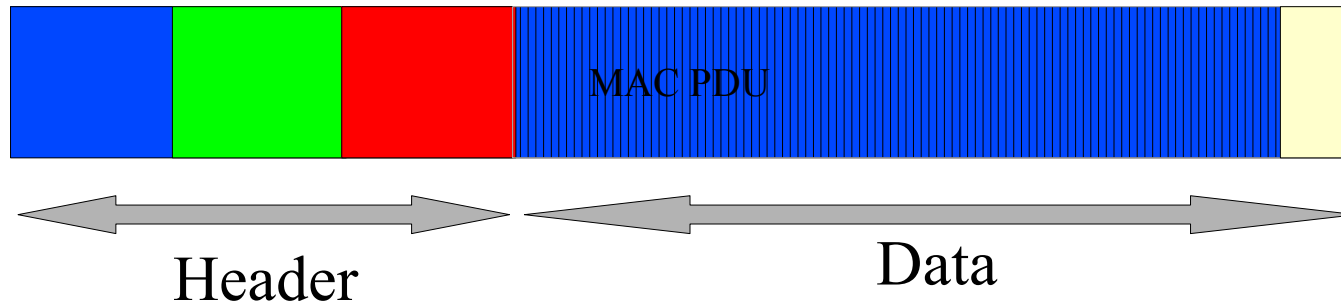


From Packets to Time Slots

- Service Data Unit (SDU) is an entity from upper level (e.g. IP packets)
- SDU(s) are encapsulated in a MAC Protocol Data Unit (PDU)
- MAC PDUs are transmitted within so-called data bursts
- A data burst is made of one or multiple time slots
- There are rules on how SDUs are split between PDUs
- No restrictions on how many PDUs are put into bursts
- However, the maximum PDU size is 4096 Bytes
- The final restriction for data burst size is the frame size

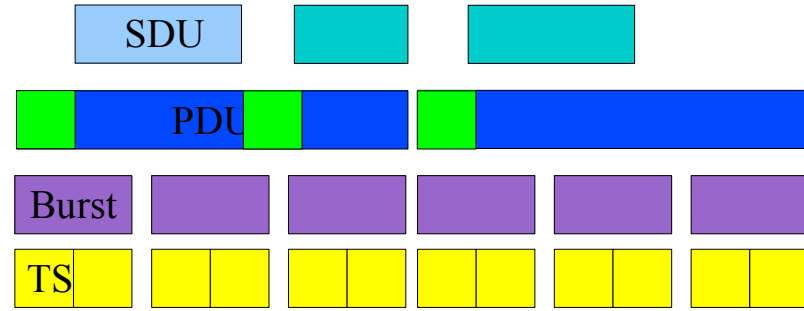
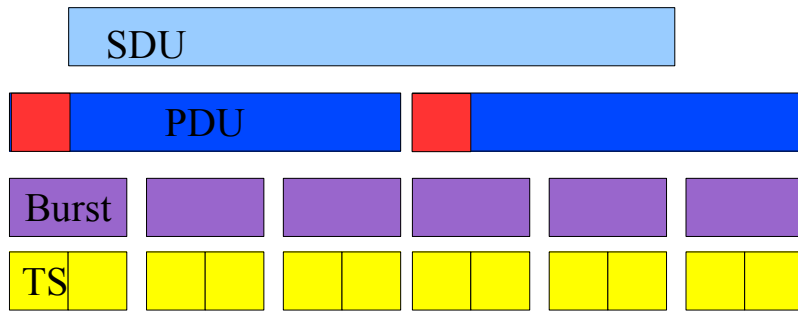


IEEE 802.16 MAC Protocol Data Unit



- MAC Protocol Data Unit
 - Basic transmission unit
 - One **header** and optional **subheaders**
 - **Fragmentation** subheader
 - **Packing** subheader
 - Grant management subheader
 - MAC PDU possibly entails a **CRC** field

Fragmentation and Packing



Fragmentation

- SDU exceeds the maximum size (4096B) of the PDU
- SDU is split over multiple PDUs
- to identify fragments, each PDU has a fragmentation subheader (FS)

Packing

- Multiple SDUs are packed into one PDU
- For each SDU, the packing subheader (PS) is required
- Packing also supports SDU fragments SDU

IEEE 802.16 Connection Orientation

- IEEE 802.16 is connection oriented
 - Species a unidirectional logical connection at the link-level
 - Link-level means between two peered MAC instances
 - Multiple connections can exist per one SS/BS pair
 - Always explicitly established and have a unique identifier (CID)
 - Encodes source, destination, and the service access point
- Connection types
 - Initial
 - Used by an SS while entering the network
 - Basic
 - BS created at network entry
 - Used by an SS to send priority MAC signalling messages
 - Management (primary and secondary)
 - BS created at network entry
 - Used by an SS to for signalling related to MAC but also by higher level protocols
 - Transport
 - Initiated by an SS (optional feature) or BS (mandatory feature)
 - Used to user data
 - Has QoS parameters assigned

IEEE 802.16 Access Management

- CSMA/CD (IEEE 802.3 Ethernet)
 - Stations sense the carrier
 - No access priority for individual stations
 - Collision detection and resolution, backoff for a random period and try again
- CSMA/CA (IEEE 802.11 WLAN)
 - Stations sense the carrier
 - No access priority for individual stations
 - Stations try to avoid consecutive collisions by using a backoff mechanism
- DAMA (IEEE 802.16 WiMAX)
 - Demand assigned multiple access
 - Stations listen for UL data, and stay idle until they do not have data to send
 - If they have data, they request UL bandwidth (times slots in TDD)
 - A station can send data only when the BS allocates resources

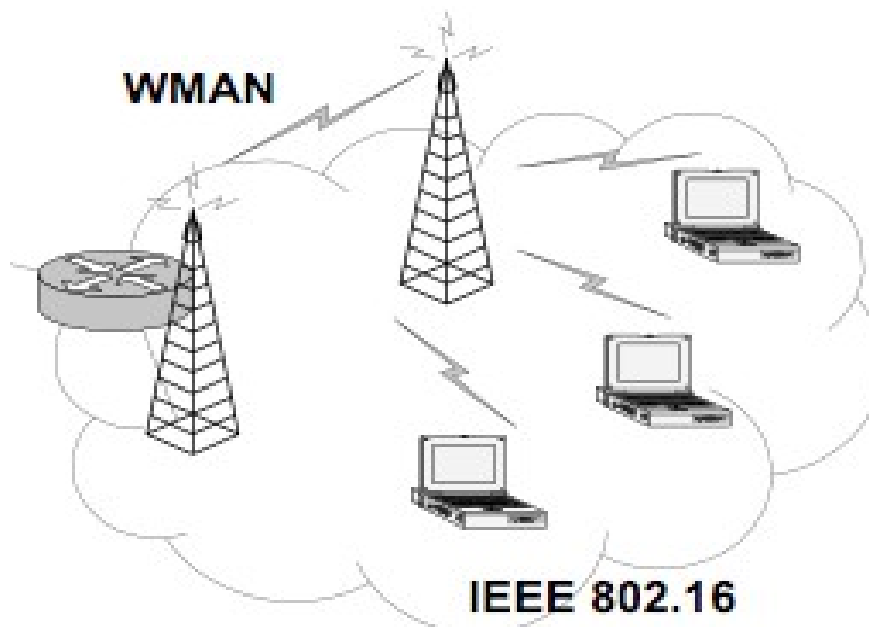
IEEE 802.16 Resource Management

- Depending on the number of the connections, two allocation modes are available:
- Per Connection Grant
 - SS can maintain several transport connections
 - Each has its own QoS requirements
 - The BS allocates resources for each connection
 - Unfavourable due to poor scalability
 - BS has to keep states for a large number of transport connections
 - Example:
 - One VoIP/G.711 connection needs max. 64KBps
 - $23.52 \text{ MBps} / 64 \text{ Kbps} = 367 \text{ Connections}$
 - Recall capacity can be up to 130MBps -> ~ 2200

Mod.	Code Rate	5 MHz Channel		10 MHz Channel	
		Downlink Rate, Mbps	Uplink Rate, Mbps	Downlink Rate, Mbps	Uplink Rate, Mbps
QPSK	1/2 CTC, 6x	0.53	0.38	1.06	0.78
	1/2 CTC, 4x	0.79	0.57	1.58	1.18
	1/2 CTC, 2x	1.58	1.14	3.17	2.35
	1/2 CTC, 1x	3.17	2.28	6.34	4.70
	3/4 CTC	4.75	3.43	9.50	7.06
16QAM	1/2 CTC	6.34	4.57	12.67	9.41
	3/4 CTC	9.50	6.85	19.01	14.11
64QAM	1/2 CTC	9.50	6.85	19.01	14.11
	2/3 CTC	12.67	9.14	25.34	18.82
	3/4 CTC	14.26	10.28	28.51	21.17
	5/6 CTC	15.84	11.42	31.68	23.52

IEEE 802.16 Resource Management

- Per Subscriber Station Grant
 - Only one transport connection per SS
 - SS requests bandwidth for the traffic aggregate
 - BS allocates resources for the aggregate
 - The SS assigns resources to individual flows by local scheduling
 - Complexity is distributed and hence the burden shared



IEEE 802.16 Resource Management

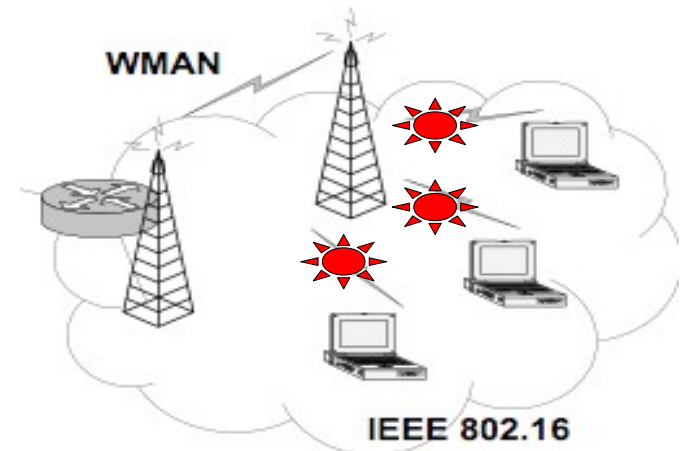
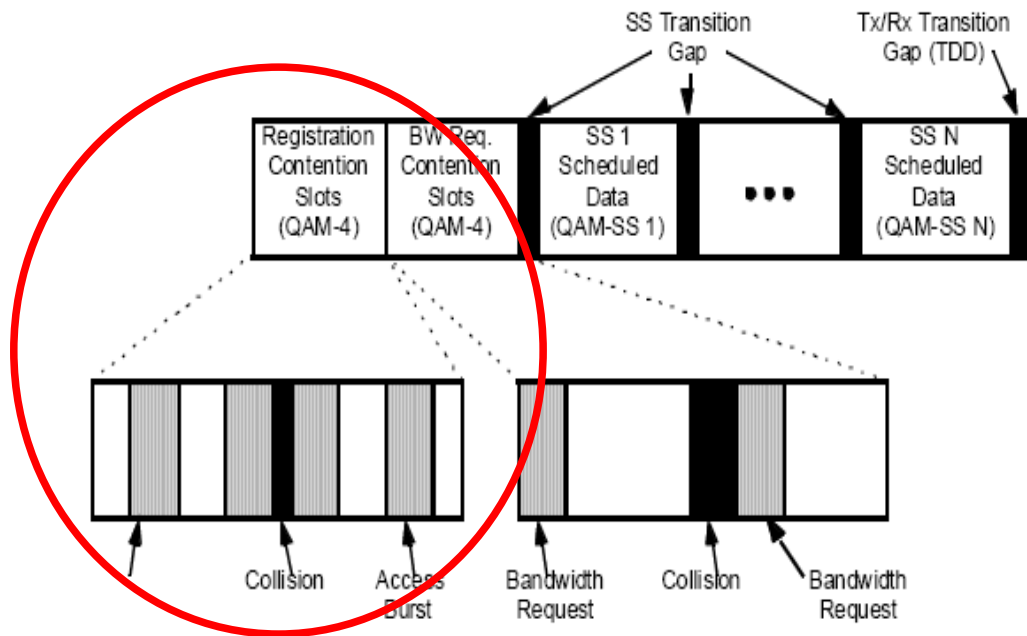
- The SS has to inform the BS about required UL resources
- The BS decides how to achieve QoS aware but fair resource allocation
- Types of Bandwidth Request
 - Aggregated
 - | The size of the complete output buffer is sent to the BS
 - Incremental
 - | delta previous bandwidth request size and current buffer size is sent
- But how can an SS send bandwidth requests?
 - Piggy-back message
 - | Only when it has already data and bandwidth
 - | Only incremental requests
 - Standalone message
 - | Separate MAC PDU
 - | Either incremental or aggregated requests

IEEE 802.16 Resource Management

- To send standalone message, an SS already needs bandwidth
 - Henn-egg problem!
- So how to get bandwidth to send bandwidth requests?
- IEEE defines two methods
 - Polling
 - Contention based
- Polling
 - A BS allocates in regular intervalls small units of BW for a SS
 - Allocation unit is only for an individual SS
 - SS uses this BW to send a BW request if it has to send data
 - Polling interval depends on the service type:
 - Few milliseconds for time-critical services
 - Up to some seconds for non-critical services
 - No BW request conflicts, e.g. collisions
- Again, this can incurr scalability issues
 - A huge number of time-critical connections can consume significant amount of resourcess

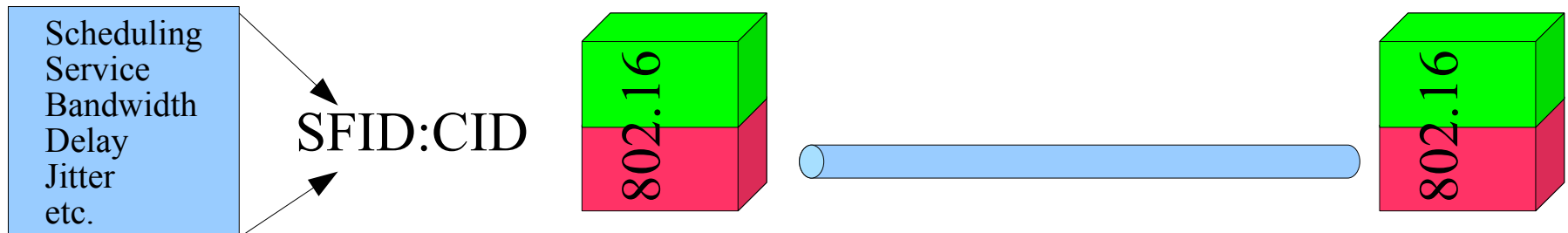
IEEE 802.16 Resource Management

- Contention based BW requesting
 - BS allocates request contention slots
 - Each SSs can send the bandwidth requests during this period
 - Simultaneous requests cause collisions
 - Hence, can not be used for the time-critical applications
 - Predominantly meant for the BE services



IEEE 802.16 Service Flows

- The IEEE QoS model supports a set of different services
- Services to support applications like
 - RT: VoIP, IPTV, VoD
 - BE: FTP, HTTP
- For this reason, IEEE 802.16 introduces the concept of Service Flows
- Each service flow has an unique ID (SFID) and identifies a specific service
- Each connection (CID) is associated with one SFID
- CID for “peer addressing”, SFID for “service addressing”
- But not all connections are associated with a SFID
 - Recall the management connections
- Each connections is associated with a service, which again is associated with a set of specific QoS parameters



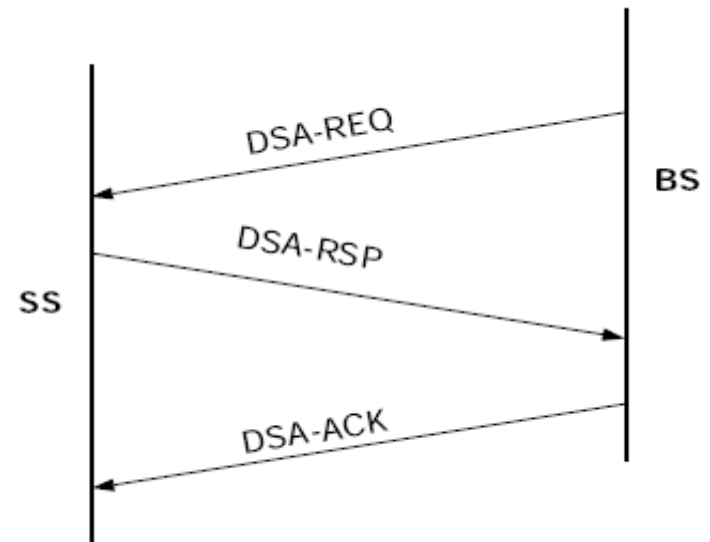
IEEE 802.16 UL Services Classes

- Unsolicited Grant Service (UGS)
 - Constant rate applications, e.g. VoIP without VAD
 - A connection is assigned **periodically BW** allocated
 - QoS: maximum rate, tolerated jitter, maximum latency
- Extended real-time Polling Service (ertPS) **802.16e**
 - VoIP with VAD,
 - When active **periodic BW** allocation, if inactive being **polled**
 - QoS: maximum/minimum traffic rate, maximum latency
- Real-time Polling Service (rtPS)
 - Variable rate applications, e.g. IPTV data
 - Applications have to request for BW, **piggy-back, polling**
 - QoS: maximum traffic rate, tolerated jitter, maximum latency
- Non-real-time Polling Service (nrtPS)
 - Critical applications without strict timing requirements
 - Applications have to request for BW, **contention, piggy-back, polling**
 - QoS: maximum/minimum traffic rate, traffic priority
- Best Effort (BE)
 - Non-critical applications
 - QoS: maximum traffic rate, traffic priority

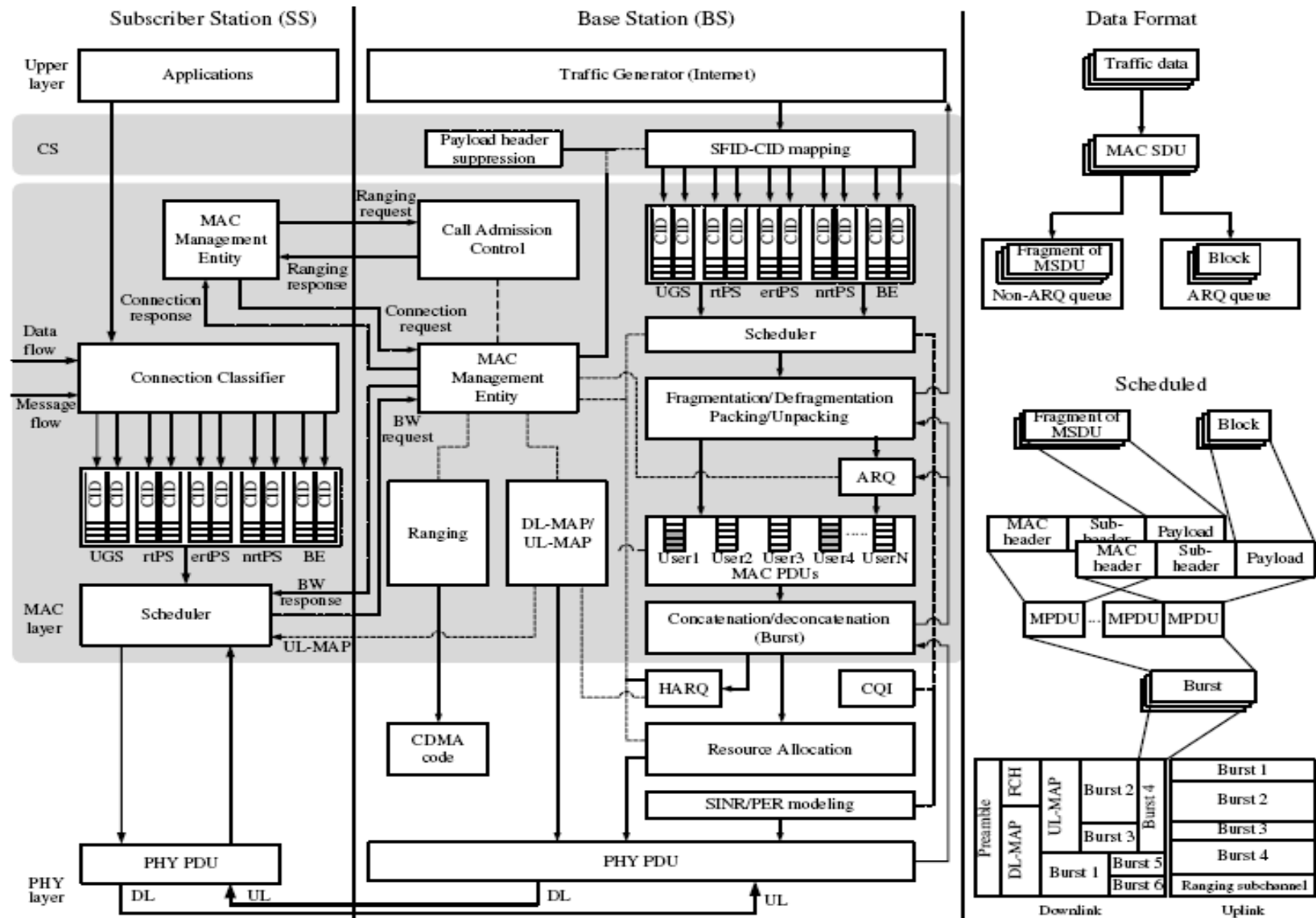
IEEE 802.16 Service Flow Management

- Service flows can be
 - Preprovisioned
 - | During network entry the BS creates a pre-configured service flow
 - Created on demand
 - | BS (mandatory feature) can create a new service flow
 - | SS (optional feature) can request the creation of a new service flow
 - Active or inactive
 - | A service flow which is currently not used to transmit data can be set idle
 - | Think about traffic during the night
 - | It can be reactivated on request

- Dynamic Service Addition (DSA)
 - BS initiated
 - Could be SS initiated
- Dynamic Service Change (DSC)
 - Change QoS parameters
- Dynamic Service Deletion (DSD)



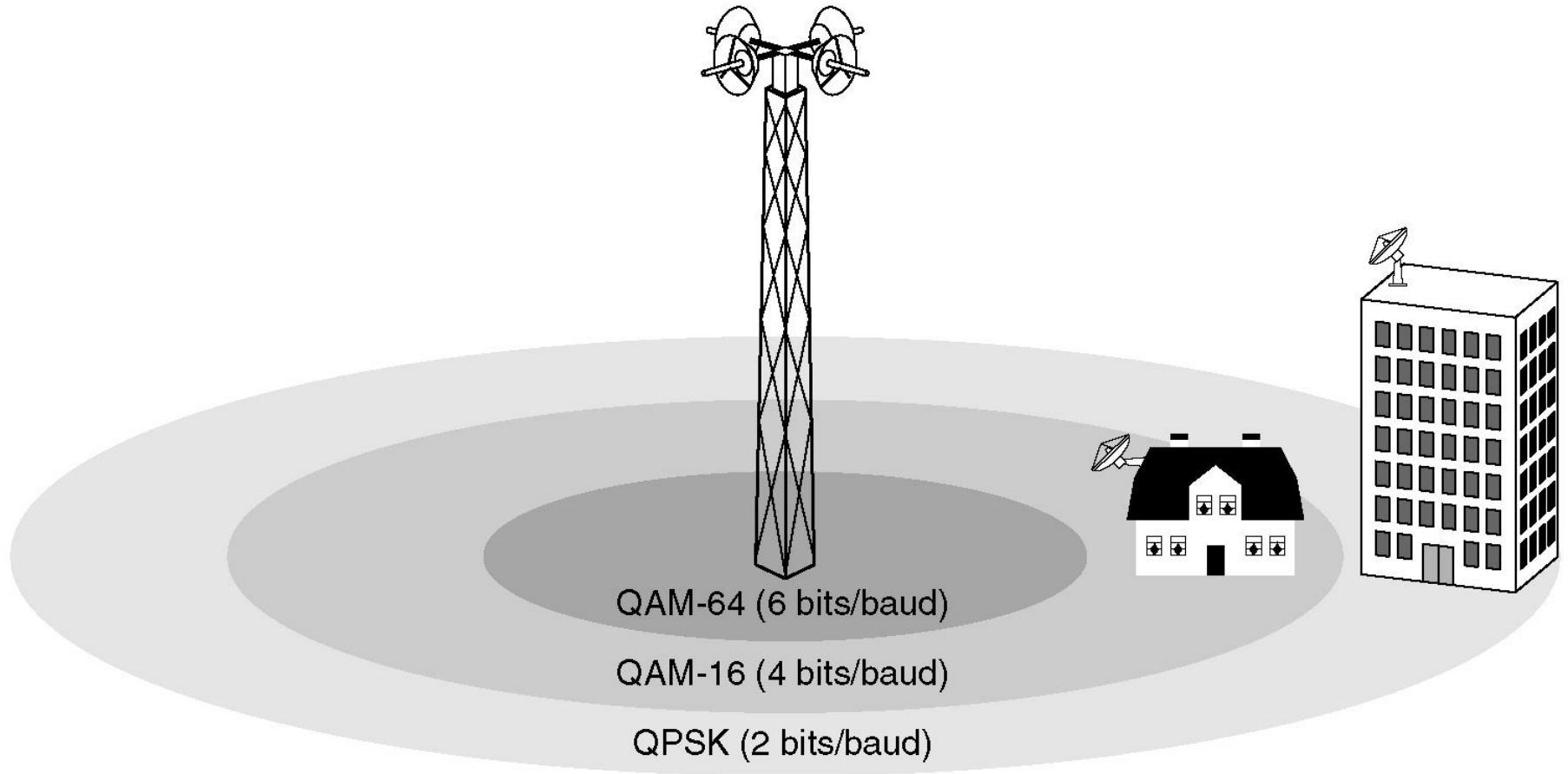
IEEE 802.16: A Complete Picture



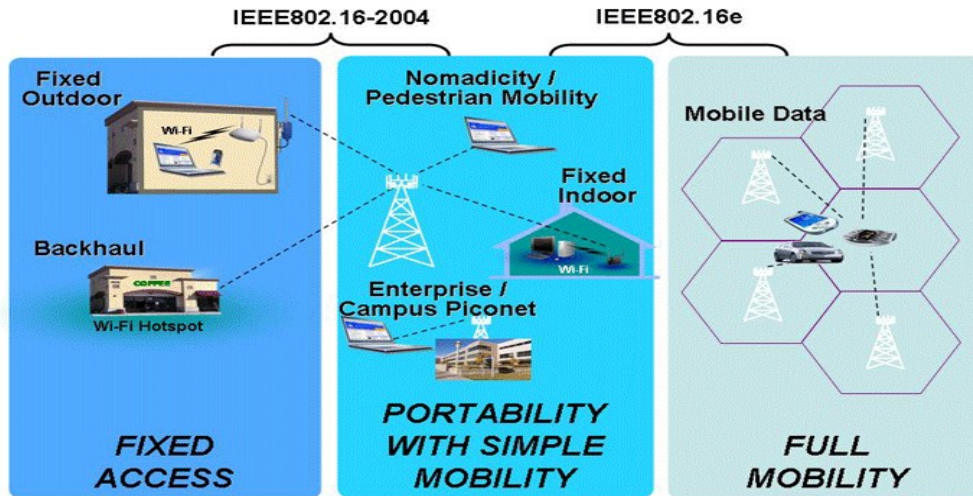
IEEE 802.16 Physical Layer in Brief

- 10–66 Ghz Spectrum
 - Deemed to require Line-Of-Sight (LOS) propagation
 - Hence, single-carrier modulation
 - called “WirelessMAN-SC“
- 2-11 Ghz Spectrum
 - Non-Line-Of-Sight (NLOS)
 - For residencial areas where rooftops are low and obstacles everywhere
 - Has to deal with extensive Multitpath propagation
 - Defined are
 - “WirelessMAN-SCa“
 - “WirelessMAN-OFDM“
 - “WirelessMAN-OFDMA“
 - “WirelessHUMAN“
- Advanced features
 - Adaptive modulation and coding (AMC)
 - Fast Channel Feedback (CQICH)
 - Smart Antenna Technologies
 - Beamforming:
 - Multiple-antennas transmit weighted signals to improve coverage/ capacity
 - etc.

IEEE 802.16 Efficiency



IEEE 802.16e



■ Mobility Extension Key Features

- Per sector in a 10 MHz channel
 - Peak DL data rates up to 63 Mbps
 - Peak UL data rates up to 28 Mbps
- Robust link adaptation in mobile environments at vehicular speeds in excess of 120 km/hr.
- Handover schemes with latencies less than 50 millisecond

IEEE 802.16e – Mobility Management

■ Power Management

■ Sleep Mode

- | In this state the MS conducts pre-negotiated periods of absence
- | Minimal MS power BS air interface resources

■ Idle Mode

- | A mechanism for the MS to become periodically available for DL broadcast traffic messaging without registration at a specific base station
- | Ideal if the MS traverses an environment with multiple base stations
- | No handover required

■ Handoff (HO)

■ Hard Handoff (HHO)

- | Break-before-make

■ Fast Base Station Switching (FBSS)

- | MS and BS maintain a list of „Active BSs“
- | MS is attached to an Anchor BS (ABS)
- | MS monitors signal strength
 - If below thres, select better BS for becoming ABS
 - During HO data is multicasted to **ALL** „Active BSs“

■ Macro Diversity Handover (MDHO)

WiMAX Forum

- Worldwide Interoperability for Microwave Access (WiMAX)
 - WiMAX is **NOT** 802.16!
- Founded in April 2001
- Non Profit organization that supports and promotes WiMAX's commercial usage
- Members include Intel, AT&T, Siemens Mobile, British Telecommunications, France Telecom, Qwest, ..., yes, and NOKIA
 - Carl Eklund from Nokia Research was one of the early pioneers
- Main Objectives
 - “WiMAX Forum Certified Product”
 - Ensure product interoperability

WiMAX - Certification

- WiMAX Forum Certified Product
 - Ensure product conformance and interoperability

- WiMAX Forum Certified™
 - Radio conformance and interoperability
 - 802.16-2004 and 802.16e-2005

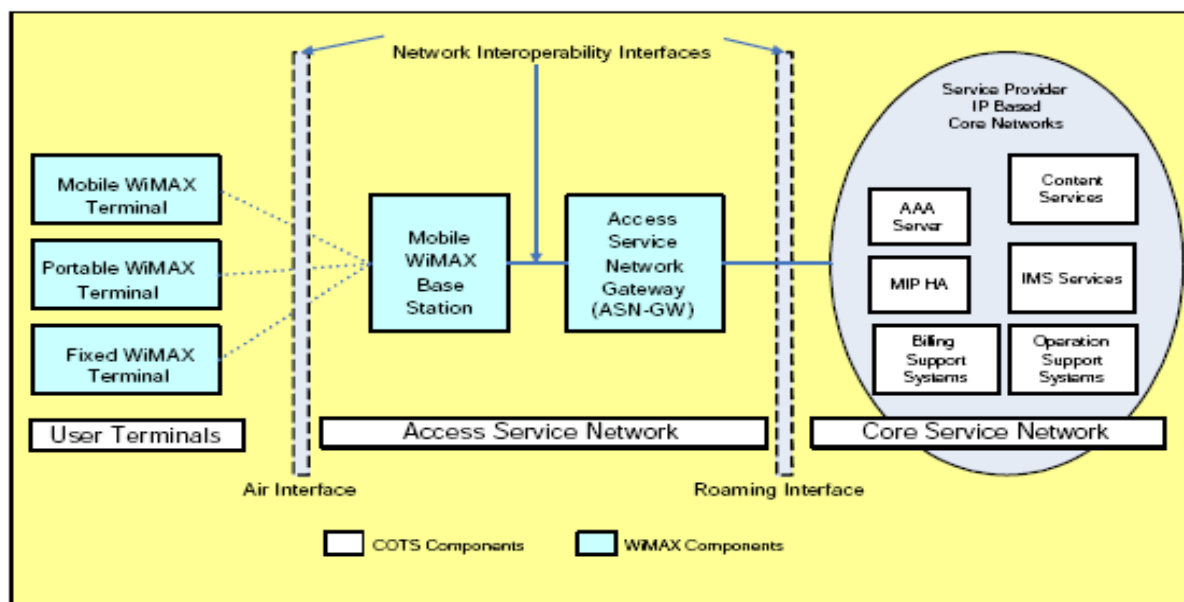
An Example:

CERTIFICATION CERTIFICATE	
	COMPANY NAME Aperto
	CERTIFICATION DATE January 17, 2006
	Air 1
PRODUCT NAME	PacketMAX 5000
PRODUCT MODEL	PM5000
DEVICE TYPE	Base Station
CERTIFICATION NUMBER	01-000000001
CERTIFICATION WAVE RELEASE	1.0
PROFILE	3.5GHz 3.5MHz TDD
HARDWARE VERSION	PM5000 WSC-8-24 Rev3, PM5000 MSC Rev7, PacketMax 3.5GHz Radio Rev1
SOFTWARE VERSION	Build36 2005-12-09
TESTED BY	CETECOM Laboratories, Malaga, Spain

- Mobile WiMAX Certification Profiles based on frequency bands and channel bandwidths
 - 2.3-2.4, 2.5-2.7 or 3.3-3.8 GHz
 - 5, 7, 8.75 or 10 MHz channel bandwidths

WiMAX – All-IP NGN

- WiMAX is reaching far beyond 802.16
 - Defines a complete All IP End-to-End Network (Reference Model)
 - “Inter-vendor, inter-network interoperability for roaming, multi-vendor access networks, and inter-company billing“
 - Interfaces and protocols are based on IETF (open) standards
 - One main objective is 3GPP(2) interoperability



IEEE WirelessMAN / WiMAX Research

■ European Research Projects

- European Information Society Technology (IST) FP6 Integrated Project: "WiMAX Extensions to Isolated Research Data Networks (WEIRD)"
 - | www.ist-weird.org
- European Science Foundation COST 290 Action: "Wi-QoS: Traffic and QoS Management in Wireless Multimedia Networks" LINK
 - | www.cost290.org
 - | Chaired by Yevgeni Koucheryavy, here at TUT

■ There are a plethora of research subjects

- Scheduling
- Admission Control
- Performance Analysis for RT
- etc. etc.

■ Interested? You want to know more or get involved?

- Feel free to contact me. thomas.bohnert@tut.fi
- For some more info and a copy of this slides visit
 - | wimax.nginet.de

Thank you

- Hopefully there is still time now for your questions ... Feel free!



- P.S. „Eleven reasons for studying in Coimra, Portugal“